

Minnesota State Lottery
Game Rules
Scratch Game #2068
“Polar Wonderland”

Adopted: November 4, 2025; Game End Date to be Determined

1.1. Name of the Game

The name of Scratch Game No. 2068 is Polar Wonderland.

1.2. Game Start and End Dates

Sales of Game #2068 begin on November 4, 2025. Game #2068 will end on a date (“game end date”) to be determined by the Minnesota State Lottery (the “Lottery”). Prizes may be claimed up to one (1) year after the game end date.

1.3. Ticket Price

- A. Each Ticket for Scratch Game #2068 costs three dollars (\$3.00).
- B. A retailer may discount the sales price of a Ticket in this game if the reduction in price is part of a storewide discount promotion on all purchases (Minnesota State Lottery and non-Lottery) made by a player. The discount of the price does not relieve the retailer from the obligation to pay the Lottery the full price of a Ticket as stated in this section.

1.4. Definitions

- A. **“Bar Code”** means the unique bar-coded representation of the game Pack-Ticket Number and the Validation Number. The Bar Code is comprised of 14 decimal digits.
- B. **“Display Printing”** means the part of each Ticket outside of the area where the Symbols appear after the latex coating is scratched away.
- C. **“Pack”** means a Pack of fan-folded Polar Wonderland Scratch Tickets that are separated by perforations the retailer tears when the retailer sells a Ticket. These fan-folded Tickets are packaged in plastic shrink-wrapping. A Pack consists of one hundred (100) Tickets fan-folded, bearing a common Pack Number and having a Ticket number starting at 000 and continuing through 099.
- D. **“Pack-Ticket Number”** means the 14-digit code printed in Pack-Ticket Number font in black ink upside-down on the bottom of the back of each Ticket in the form 2068-000001-000-1.
- E. **“Symbol”** means the images under the scratch-off area on the front of each Ticket. There are two (2) types of Symbols in the Polar Wonderland Scratch Game:
 - 1. Your Coordinates Symbols.
 - 2. Polar Wonderland Map Symbols.

- F. **“Your Coordinates Symbols”** are printed in black ink, as shown below.

A1 A2 A3 A4 A5 A6 A7 B1 B2 B3 B4 B5 B6 B7
C1 C2 C3 C4 C5 C6 C7 D1 D2 D3 D4 D5 D6 D7
E1 E2 E3 E4 E5 E6 E7 F1 F2 F3 F4 F5 F6 F7
G1 G2 G3 G4 G5 G6 G7 H1 H2 H3 H4 H5 H6 H7

- G. **“Polar Wonderland Map Symbols”** are printed in black ink, as shown below.



- H. **“Ticket”** or **“Scratch Game Ticket”** or **“Scratch Ticket”** means a Polar Wonderland Scratch Game #2068 Ticket.

- I. **“Validation Number”** means a game-wide, unique 10-digit Validation Number that is printed in Validation font (**0 1 2 3 4 5 6 7 8 9**) in black ink below the Your Coordinates Symbols on the front of the Ticket and covered with latex coating and overprinting graphic.

2.1. Determination of Prizewinners

- A. The determination of prizewinners is subject to the general Ticket validation requirements set forth in Section 2 of these procedures; [Minn. Stat. § 349A](#) (Lottery Statute); [Minn. R. 7857](#) (Lottery Prize Payments); and the requirements on the back of each Scratch Ticket.
- B. To determine if a Ticket is a winning Ticket, the Bar Code printed under the latex below the Your Coordinates Symbols on the front of the Ticket must be scanned into a terminal connected to the Lottery computer system that must verify that the Ticket is a winning Ticket and the prize level of the winning Ticket. The revealed Symbols on the front of the Ticket do not determine if a Ticket is a winning Ticket. The revealable Symbols are for entertainment purposes only.
- C. An apparent prizewinner in the Polar Wonderland Scratch Game is determined when the play area on the front of the Ticket is scratched off to reveal the twenty-four (24) Your Coordinates Symbols and the corresponding coordinates on the Polar Wonderland map.
- D. The holder of a Ticket who reveals Your Coordinates Symbols that reveal Polar Wonderland Map Symbols that reveal an entire, complete symbol in the Polar Wonderland map wins the prize amount indicated for that Polar Wonderland Map Symbol in the corresponding prize legend.

The possible prizes that may be won for uncovering entire, complete symbols in the Polar Wonderland map are shown in the following table.

Polar Wonderland Map Symbol	Number of Revealed Squares	Prize Amount
Mitten 	2	Three Dollars (\$3)
Snowflake 	2	Five Dollars (\$5)
Skate 	2	Ten Dollars (\$10)
Sled 	2	Fifteen Dollars (\$15)
Tree 	4	Twenty Dollars (\$20)
Snowman 	4	Thirty Dollars (\$30)
Penguin 	4	Fifty Dollars (\$50)
Parka 	4	One Hundred Dollars (\$100)
Deer 	6	One Thousand Dollars (\$1,000)
Igloo 	6	Thirty Thousand Dollars (30,000)

- E. No portion of the Display Printing or any extraneous matter is usable or playable as part of the Polar Wonderland Scratch Game.

2.2. Scratch Ticket Validation Requirements

- A. To be valid, a Polar Wonderland Scratch Game Ticket must meet all the following requirements:
1. the Ticket must be intact;
 2. the Ticket Validation and Pack-Ticket Numbers must be legible. These numbers are used by the Lottery in its official validation process to determine if the Ticket contains a winner and the prize level of a winning Ticket;
 3. the Ticket must not be altered, reconstituted, or tampered with in any way;
 4. the signature on the Ticket must not have been removed, or altered in any way;
 5. the Ticket must not be counterfeit in any way in whole or in part;
 6. the Ticket must have been issued by the Lottery in an authorized manner;
 7. the Ticket must not have been stolen nor appear on any list of omitted Tickets or non-activated Tickets on file at the Lottery;
 8. the Validation Number of an apparent winning Ticket must be verified as a winning Ticket on the Lottery computer system and the Ticket must not have been previously paid; and
 9. the Ticket must not be printed or produced in error.

- B. The Ticket must pass all additional validation tests specified in these game rules, [Minn. Stat. § 349A](#) (Lottery Statute), [Minn. R. 7857](#) (Lottery Prize Payments), and any confidential validation tests performed by the Lottery.
- C. Any Ticket not passing all the validation requirements is void and is ineligible for any prize.

2.3. Procedure for Claiming Prizes

- A. The Lottery is not responsible for lost or stolen Tickets. The Lottery recommends that players use [registered mail](#) to send Tickets and Ticket Claim forms to the Lottery and that players keep a copy of the front and back of any Ticket sent.
- B. To claim a prize of less than six hundred dollars (\$600) a player must sign the back of the Ticket in the signature area and present the winning Ticket to any Lottery retailer or to Lottery headquarters at 2645 Long Lake Rd, Roseville, MN, or mail the Ticket to the Lottery at the P.O. box address printed on the back of the Ticket. The Lottery retailer or Lottery staff will verify the claim and, if valid, make payment of the amount due the player and physically void the Ticket. If a Lottery retailer cannot verify a claim or does not have the funds on hand to pay a claim, the Lottery retailer will provide the player with a [Ticket Claim form](#) and instruct the player on how to file a claim with the Lottery. If the claim is validated by the Lottery, a check will be forwarded to the player in the amount due. In the event the claim is not validated by the Lottery, the claim will be denied, and the player will be notified promptly.
- C. To claim a prize of six hundred dollars (\$600) to fifty thousand dollars (\$50,000), a player must sign the winning Ticket, fill out a [Ticket Claim form](#) and present both the Ticket and the Ticket Claim form at any Lottery office or mail both to the Lottery at the P.O. box address printed on the back of the Ticket. If the claim is validated by the Lottery, a check will be forwarded to the player for payment in the amount due less any appropriate debt set-off under [Minn. Stat. § 270A](#) and any applicable federal and state withholding tax. If the claim is not validated by the Lottery, the claim will be denied, and the player will be notified promptly.

2.4. Allowance for Delay of Payment

The Lottery may delay payment of a prize pending a final determination by the Lottery under any of the following circumstances:

- A. if a dispute occurs or it appears likely that a dispute may occur regarding the prize;
- B. if a dispute occurs or it appears likely that a dispute may occur regarding the ownership of the Ticket;
- C. if there is any question regarding the identity of the claimant;
- D. if there is any question regarding the validity of the Ticket presented for payment; or

- E. if the claim is subject to any setoff for delinquent debts owed by the claimant under [Minn. Stat. § 349A.08, subd. 8](#).

No liability for any delay will accrue to the benefit of the claimant pending payment of the claim.

2.5. Payment of Prizes to Persons Under Age 18

No prize in the Polar Wonderland Scratch Game may be paid to a person under 18 years of age.

2.6. Scratch Ticket Claim Period

All prizes must be claimed within one (1) year of the announced end of the game. For prizes claimed by mail, date of claim is date of receipt by the Lottery. The Lottery will announce the end of the game on [mnlottery.com](#). For prizes of \$600 or more, the claim period ends at the close of business on the last day of the claim period that Lottery offices are open. Lottery offices are closed for the holidays and events listed on [mnlottery.com](#), and one or more Lottery offices may close unexpectedly due to weather or other unforeseen circumstances.

3.1. Scratch Ticket Ownership

- A. Until the area designated for a signature on the back of a Ticket is signed, a Ticket is considered owned by the physical possessor of said Ticket. Removed or altered signatures may void a Ticket; the Ticket will be ineligible for any prize. When a Ticket is signed in the designated area, the player whose signature appears in the signature area is considered the owner of the Ticket and is entitled to any prize attributable thereto.
- B. Notwithstanding any name or names submitted on a claim form, the Director will make payment to the player whose signature appears on the back of the Ticket in the signature area. If more than one (1) name appears on the back of the Ticket in the signature area or more than one (1) person has agreed to share the prize and the prize being claimed is less than \$600, the Director will require that one (1) of those players whose name appears thereon or have agreed to share the prize be designated to receive payment. If more than one (1) name appears on the back of a Ticket or there is a valid agreement among more than one (1) person agreeing to share the prize and the prize being claimed is for \$600 or greater, the Director will make payment to each person who is a party to a valid prize-sharing agreement.
- C. The Lottery is not responsible for lost or stolen Tickets.

4.1. Number and Value of Prizes

There will be approximately 2,933,200 Tickets in the game. The expected number and value of prizes in the Polar Wonderland Scratch Game are as follows:

Prize Amount	Approximate Number of Prizewinners	Chance of Winning
\$3	439,951	1:6.67
\$5	234,672	1:12.50
\$10	51,368	1:57.10
\$15	29,361	1:99.90
\$20	21,953	1:133.61
\$30	12,252	1:239.41
\$50	11,100	1:264.25
\$100	5,554	1:528.12
\$1,000	267	1:10,985.77
\$30,000	6	1:488,866.67

The actual number of Tickets in the game may be increased or decreased at the sole discretion of the Lottery. The overall odds of winning a prize in the Polar Wonderland Scratch Game are 1:3.64.

5.1. Emergency Termination of the Game

The Director may, at any time, announce the termination of the Polar Wonderland Scratch Game without advance notice at which point no further Tickets in the Scratch Game may be sold.

6.1. Governing Law

In purchasing a Ticket, the player agrees to comply with and abide by [Minn. Stat. § 349A](#) (State Lottery); [Minn. R. 7857](#) (Lottery Prize Payments), and all final decisions of the Director of the Lottery.